

**LISTING OF AMENDED CLAIMS**

1. (Currently Amended) A gaming apparatus comprising:
- a portable biometric data storage device storing first biometric data for at least a first user; said biometric data storage device comprising a debit card;
  - a gaming terminal, configured for playing at least a first game;
  - a reader, coupled to the gaming terminal which receives said first biometric data stored on said biometric data storage device;
  - a biometric measurement device for measuring biometric data of a user to provide measured biometric data; and
  - a comparator for comparing said measured biometric data to said first biometric data and outputting at least a first notification if there is an absence of match.
2. (Currently Amended) Apparatus as claimed in Claim 1, wherein:
- ~~said biometric data storage device is provided in a card having~~ card has a thickness of less than about 0.05 inches inch.
3. (Original) Apparatus as claimed in Claim 2, wherein:
- said card includes a microprocessor.
4. (Cancelled)
5. (Original) Apparatus as claimed in Claim 2, wherein:
- said card further stores the current account balance for an account established for said first user.
6. (Original) Apparatus as claimed in Claim 1, wherein:
- said biometric measurement device is selected from among:
- a thumb print scanner;

a fingerprint scanner;

a retina scanner;

a iris scanner;

an ear scanner;

a voice data sensor;

a facial scanner; or

an infrared scanner.

7. (Cancelled)

8. (Currently Amended) A gaming method comprising:

storing first biometric data for at least a first user in a portable biometric data storage device which comprises a card;

providing a gaming terminal;

coupling a reader to a gaming terminal, configured for playing at least a first game, wherein said reader receives said first biometric data stored on said card

~~biometric data storage device~~;

measuring biometric data of a said first user to provide measured biometric data;  
and

comparing said measured biometric data to said first biometric data and  
outputting at least a first notification if there is an absence of match.

9. (Original) A method as claimed in Claim 8, wherein:

said step of storing includes storing in a card having a thickness less than about 0.05 inches.

10. (Original) A method as claimed in Claim 9, wherein:

said card includes a microprocessor.

11. (Currently Amended) A method as claimed in Claim 9 8, wherein:

said card is a debit card.

12. (Currently Amended) A method as claimed in Claim 8, further comprising:

storing, on said portable biometric data storage device, the current account balance for an account established for said first user.

13. (Original) A method as claimed in Claim 8, wherein:

said step of measuring includes a step selected from among:

scanning a thumb print;

scanning a fingerprint;

scanning a retina;

scanning an iris;

scanning an ear;

sensing voice data; or

scanning a face.

14. (Cancelled)

15. (Currently Amended) A gaming apparatus comprising:

a card portable means for storing first biometric data for at least a first user, in which said card also stores the current account balance for an account established for said first user;

a gaming terminal means for playing at least a first game;

a reader means for receiving said first biometric data stored on said portable card means for storing;

a device means for measuring biometric data of a user to provide measured biometric data; and

a device means for comparing said measured biometric data to said first biometric data and outputting at least a first notification if there is an absence of match.

16. (Currently Amended) Apparatus as claimed in Claim 15, wherein:  
said ~~means for storing is provided in a card having~~ card has a thickness of less than about 1/4 inch.

17. (Currently Amended) Apparatus as claimed in Claim 15, wherein:  
said card means for storing includes a microprocessor.

18. (Cancelled)

19. (Currently Amended) Apparatus as claimed in Claim 15, wherein:  
said device means for measuring is selected from among:

a thumb print scanner means;

a fingerprint scanner means;

a retina scanner means;

a iris scanner means;

an ear scanner means;

a voice data sensor means; or

a facial scanner means.

20. (Cancelled)

21. (Previously Added): A method for creating a player identification usable in a gaming environment and having at least two authenticators, the method comprising:

(a) creating a first authenticator;

- (b) entering at least one more authenticator in the form of biometric data;
- (c) associating said first authenticator and said at least one more authenticator with a player;
- (d) providing player identification at a game device having an associated biometric reader using said first authenticator and at least one of said at least one more authenticators, where said first authenticator is a data storage device.

22. (Previously Added): A method for creating a player identification usable in a gaming environment and having at least two authenticators, the method comprising:

- (a) creating a first authenticator;
- (b) entering at least one more authenticator in the form of biometric data;
- (c) associating said first authenticator and said at least one more authenticator with a player and further identifying said first authenticator as an authenticator that will be the authenticator used for searching and identifying said player in a player identification database; and
- (d) providing player identification at a game device having an associated biometric reader using said first authenticator and at least one of said at least one more authenticators.

23. (Previously Added): A method for enabling electronic transfers using at least two authenticators where any authenticator that is not the first authenticator uses biometric data, in a gaming environment while using a game device having an associated biometric reader, the method comprising:

- (a) having a first authenticator readable by a reader associated with said game device;

(b) having a second authenticator different from said first authenticator and readable by a reader associated with said game device;

(c) having an entry in a player identification database, where said entry further comprises first authenticator data and second authenticator data;

(d) uniquely associating a player using a game device with an entry in said player identification database and recognizing a player request for an electronic transfer;

(e) acknowledging a desired electronic transfer;

(f) using said second authenticator to confirm and authorize said desired electronic transfer.

24. (New): A gaming method comprising:

storing first biometric data for at least a first user in a portable biometric data storage device which comprises a card;

providing a gaming terminal;

coupling a reader to a gaming terminal, configuring for playing at least a first game, and reading said first biometric data stored on said card;

measuring biometric data of a user to provide measured biometric data;

comparing said measured biometric data to said first biometric data and outputting at least a first notification if there is an absence of match;

reading from the same card a current account balance for an account established for said first user; and

debiting an amount from said current account balance on said card as a fee for playing said game, and establishing a new current account balance on said card.

25. The method of claim 24 in which said card has a thickness of less than about one quarter inch.

26. The method as claimed in claim 24 wherein:

said step of measuring includes a step selected from among:

scanning a thumb print;

scanning a fingerprint;

scanning a retina;

scanning an iris;

scanning an ear;

sensing voice data; or

scanning a face.